## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 1082510K Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column\_1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE BASIC FEE FOR NUMBER FILED NUMBER EXTRA 385.00 770.00 ט TOTAL CHARGEABLE CLAIMS minus 20= XS 9= X\$18= OR minus 3 = INDEPENDENT CLAIMS X43= X86= As-OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDK **AMENDMENT A** 127/06 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY **AFTER** EXTR/ PEE AMENDMENT PAID FOR FEE 20 Total Minus X\$ 9= X\$18= OR 2 Independent Minus X43= X86: OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= **.**90= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-Ø REMAINING NUMBER **PRESENT** RATE TIONAL RATE: TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADD1-O REMAINING NUMBER PRESENT **AFTER** PREVIOUSLY RATE TIONAL RATE TIONAL **EXTRA AMENDMENT PAID FOR** FEE FEE ENDM Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

OR

+290=

+145=

· ADDIT. FEE

TOTAL

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Pald For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.